#### UNITED STATES SECURITIES AND EXCHANGE COMMISSION WASHINGTON, D.C. 20549

FORM 8-K

# CURRENT REPORT PURSUANT TO SECTION 13 OR 15(d) OF THE SECURITIES EXCHANGE ACT OF 1934

Date of Report (Date of earliest event reported): December 9, 2019

	Chicken Soup for the Soul E	ntertainment Inc.	
	(Exact Name of Registrant as Spe	ecified in Charter)	
	Delaware 001-38125		81- 2560811
	(State or Other Jurisdiction (Commission		(IRS Employer
	of Incorporation) File Number)		Identification No.)
	132 E. Putnam Avenue, Floor 2W, Cos Cob, CT		06807
	(Address of Principal Executive Offices)		(Zip Code)
	Registrant's telephone number, including	area code: (855) 398-0443	
	N/A		
	(Former Name or Former Address, if Ch	anged Since Last Report)	
	appropriate box below if the Form 8-K filing is intended to simultaneously so (see General Instruction A.2. below):	atisfy the filing obligation of	Holdco under any of the following
□ V	Written communications pursuant to Rule 425 under the Securities Act (17 CF	FR 230.425)	
□ S	Soliciting material pursuant to Rule 14a-12 under the Exchange Act (17 CFR	240.14a-12)	
□ P	Pre-commencement communications pursuant to Rule 14d-2(b) under the Exc	hange Act (17 CFR 240.14d-	2(b))
□ P	Pre-commencement communications pursuant to Rule 13e-4(c) under the Exc	hange Act (17 CFR 240.13e	4(c))
	ndicate by check mark whether the registrant is an emerging growth company r Rule 12b-2 of the Securities Exchange Act of 1934 (§240.12b-2 of this chap		e Securities Act of 1933 (§230.405 of this
E	Emerging growth company ⊠		
	f an emerging growth company, indicate by check mark if the registrant has evised financial accounting standards provided pursuant to Section 13(a) of the		d transition period for complying with any
Secur	rities registered pursuant to Section 12(b) of the Act:		
Title of ea		Ticker symbol(s)	Name of each exchange on which registered
Class A Common Stock, \$0.0001 par value per share		CSSE	The Nasdaq Stock Market LLC
9.75% Series A Cumulative Redeemable Perpetual Preferred Stock, \$0.0001 par value		CSSEP	The Nasdaq Stock Market LLC

per share

#### Item 7.01. Regulation FD Disclosure.

Attached as Exhibit 99.1 to this Current Report on Form 8-K is an investor presentation that Chicken Soup for the Soul Entertainment Inc. (the "Company") plans to use for public relations and other purposes.

The information furnished under this Item 7.01, including the exhibit related thereto, shall not be deemed "filed" for purposes of Section 18 of the Securities Exchange Act of 1934, as amended, nor shall it be deemed incorporated by reference in any disclosure document of the Company, except as shall be expressly set forth by specific reference in such document.

#### Item 9.01. Financial Statements and Exhibits.

(d) Exhibits:

Exhibit No. Description

99.1 <u>Investor Presentation.</u>

#### **SIGNATURE**

Pursuant to the requirements of the Securities Exchange Act of 1934, the registrant has duly caused this report to be signed on its behalf by the undersigned hereunto duly authorized.

Dated: December 9, 2019 CHICKEN SOUP FOR THE SOUL ENTERTAINMENT INC.

By: /s/ William J. Rouhana, Jr.

Name: William J. Rouhana, Jr. Title: Chief Executive Officer



#### FORWARD-LOOKING STATEMENTS

This presentation (the "Presentation") relates to Chicken Soup for the Soul Entertainment, Inc. ("CSSE" or the "Company"), which completed its initial public offering in August 2017 pursuant to a qualified offering statement ("Offering Statement") filed under Regulation A as promulgated under the Securities Act of 1933, as amended (the "Act"). The Company completed its acquisition of Screen Media Ventures, LLC in November 2017 as further described in the Company's current report on Form 8-K. Initially filed on November 3.2017 and amended on January 16, 2018 and January 17, 2018 (the "Screen Media 8-K"). The Company completed its acquisition of Pivotshare, Inc. in August 2018 as further described in the Company's current report on Form 8-K. filed on August 28, 2018 (the "Pivotshare 8-K"). The Company completed its acquisition of A Sharp Inc., dba A Pius, on December 28, 2018 as further described in the Company's current report on Form 8-K. filed on January 2, 2019 (the "A Pius 8-K"). On May 14, 2019, the Company compensed a joint venture, Crackle Pius Inc., "CPEH" ("OFFEH") and Infiliate of Sony Pictures Television Inc., "Sony"), and Crackle, Inc., a wholly owned subsidiary of CPEH ("Crackle"). The joint venture and related transactions are discussed in the Company's current reports on Form 8-K filed with the Securities and Exchange Commission ("SEC") on April 2, 2019, May 15, 2019, and July 30 2019 ("Crackle 8-K"). This presentation contains various information and projections regarding the joint venture thereunder. There are risks involved in the joint venture have been made and will be made with the SEC. On August 22, 2019, the Company's Annual Report on Form 10-K for the year ended December 31, 2018, and the Company's sother filings that have been made and will be made with the SEC. On August 22, 2019, the Company and its wholly-owned subsidiary. Screen Media Ventures, LLC, as borrowers ("Borrowers"), entered into an amended loan agreement with the Company's senior lender, Patriot Bank, N.A., which is descri

Financial information for the year ended December 31, 2018 is derived from our Annual Report on Form 10-K as filed with the SEC on April 2, 2019. Financial information for the three and nine months ended September 30, 2019 is derived from our Quarterly Report on Form 10-Q as filed with the SEC on November 14, 2019. Historical information in for Charles and proformation for the Crackle Plus joint venture can be found in the Crackle 8-K. Please see these reports and our other filings at www.sc.gov.

The purpose of this Presentation is to assist persons in their review of the business and plans of the Company. In addition to the information presented herein, you are advised to read the Company's SEC filings, which contain additional information, including information regarding the risks faced by the Company in its operations and the risks involved in an investment in the Company. The entire contents of this Presentation is qualified by SEC filings.

This Presentation includes "forward-looking statements" and projections. CSS Enterlainment's actual results may differ from its expectations, estimates and projections and consequently, you should not rely on these forward looking statements or projections as predictions of future events. Words such as "expect," "estimate," "project," "budget," "forecast," "anticipate," "intend," "plan," "may," "will," "could," "should," "befieves," "predicts," "potential," "confinue," and similar expressions are intended to identify such forward-looking statements.

These forward-looking statements and projections include, without limitation, estimates and projections of future performance, which are based on numerous assumptions about sales, margins, competitive factors, industry performance and other factors which cannot be predicted. Therefore, the actual results of operations are likely to vary from the projections and the variations may be material and adverse. The projections should not be regarded as a representation or prediction that CSS Entertainment will achieve or is likely to achieve any particular results.

CSS Entertainment cautions readers not to piace undue reliance upon any forward-looking statements and projections, which speak only as of the date made. CSS Entertainment does not undertake or accept any obligation or undertaking to release publicly any updates or revisions to any forward-looking statements to reflect any change in its expectations or any change in events, conditions or circumstances on which any such statement is based.

The Company uses a non-GAAP financial measure to evaluate its results of operations and as a supplemental indicator of our operating performance. The non-GAAP financial measure that the Company uses is Adjusted EBITDA. Adjusted EBITDA is considered a non-GAAP financial measure as defined by Regulation G promulgated by the Act, as amended. Due to the significance of non-cash and non-recurring expenses recognized in the years ended December 31, 2018 and 2017 and the nine months ended September 30, 2019, and the likelihood of material non-cash and non-recurring expenses to occur in Sture periods, the Company believes that this non-GAAP financial measure will enhance the understanding of its historical and current financial results. Further, the Company believes that Adjusted EBITDA enables its board of directors and management to analyze and evaluate financial and strategic pianning decisions that will directly effect operating decisions and investments. The presentation of Adjusted EBITDA should not be construed as an inference that the Company's future results will be unaffected by unusual or non-recurring items or by non-cash items. This non-GAAP financial measure should be considered in addition to, rather than as a substitute for, the Company's actual operating results included in its consolidated financial statements.

All registered or unregistered service marks, trademarks and trade names referred to in this Presentation are the properly of their respective owners, and CSS Enterlainment's use herein does not imply an affiliation with, or endorsement by, the owners of these service marks, trademarks or trade names.

The securities of CSS Entertainment are highly speculative. Investing in shares of CSS Entertainment involves significant risks.

#### RISK FACTORS

The following factors, among others, could cause actual results to differ materially from those set forth in this presentation:

- CSSE does not have along operating history on which to evaluate the company.
- All of CSSE's tangible and intangible property is pledged to secure existing indebtedness.

  Certain conflicts of interest may arise between CSSE and its affiliated companies and CSSE has waived certain rights with respect thereto.
- CSSE's reliance on third parties for production and distribution could limit its control over the quality of the finished video content
- An integral part of CSSE's strategy is to initially minimize its production and distribution costs by utilizing funding sources provided by others, however, such sources may not be readily available.
- CSSE has significant debt and preferred stock obligations, the service of which could place significant stress on the financial condition of the Company, and these obligations could materially increase if the Company determines to issue additional shares of its Series A preferred stock in connection with the Crackle transactions. Any failure to effectively and efficiently manage the joint venture following consummation and integrate its operations into the Company's overall operations.
- As CSSE grows the Company may seek to fund and produce more of its video content directly, subjecting the Company to significant additional risks.
- CSSE has derived revenue to date from limited video content and a limited number of clients, and has funded its projects from a limited number of sources.
- CSSE is required to make continuing payments to its affiliates, which may reduce cash flow and profits.
- Distributors' failure to promote CSSE's video content, or to provide uninterrupted distribution service and delivery of advertising impressions, could adversely affect its revenue and could adversely affect its business results.
- Crackle Plus generates significant revenues through the piacement of its advertising inventory on various platforms. Sony has announced that it will cease operations of its PlayStation Vue platform in February 2020 and Crackle Plus will be required to place advertising inventory currently places on PlayStation Vue with alternative platforms.
- CSSE is smaller and less diversified than many of its competitors
- CSSE faces risks from doing business internationally.

  Protecting and defending against intellectual property claims may have a material adverse effect on its business.
- Piracy of video content may harm CSSE's business.
- CSSE relies upon a number of partners to offer streaming of content to various devices and for placement of its VOD-related advertising inventory.
- Closure of Sony's Playstation Vue will require the Company to find alternative placement outlets for advertising inventory and could have an adverse effect on near term results.
- Any significant disruption in the computer systems of third parties that CSSE utilizes in its operations could result in a loss or degradation of service and could adversely impact its business.
- CSSE's online activities are subject to a variety of laws and regulations relating to privacy, which, if violated, could subject CSSE to an increased risk of litigation and regulatory actions.
- If government regulations relating to the internet or other areas of CSSE's business change, CSSE may need to alter the manner in which it conducts business or incur greater operating expenses.
- CSSE may not successfully integrate the operations of the Crackle JV or other entities or assets acquired by CSSE into the overall company
- If CSSE experiences rapid growth, CSSE may not manage its growth effectively, execute its business plan as proposed or adequately address competitive challenges.
- CSSE's exclusive license to use the Chicken Soup for the Soul brand could be terminated in certain circumstances.
- CSSE's success depends on its management and relationships with affiliated companies.
- CSSE is an "emerging growth company" under the JOBS Act of 2012 and cannot be certain if the reduced disciosure requirements applicable to emerging growth companies will make its Class A common stock less attractive to investors.
- CSSE's status as an "emerging growth company" under the JOBS Act of 2012 may make it more difficult to raise capital as and when the Company needs it.
- CSSE's content is digitally stored and distributed online, and CSSE accepts online payments for various subscription services, causing its business to face numerous cybersecurity risks.

A more complete description of these risks and uncertainties can be found in the filings of the Company with the U.S. Securities and Exchange Commission.

#### AVOD AND CHICKEN SOUP FOR THE SOUL ENTERTAINMENT

#### THE CASE FOR AVOD

- Next sea change in entertainment is here
- Content has never been in higher demand, and the power is in the hands of the consumer for the first
- Unbundling has given consumers increased options to watch content: free networks, cable, subscription channels, SVOD, and now AVOD
- Disintermediation of the broadcast model is creating huge opportunity for advertising VOD options

#### CHICKEN SOUP FOR THE SOUL ENTERTAINMENT

- Huge market opportunity
- One of the largest film/TV AVOD networks
- Unique content distribution and production engine, supported by valuable library
- Low-cost, high-growth business model
- Solid balance sheet and strong partnerships position company to execute on growth strategy

















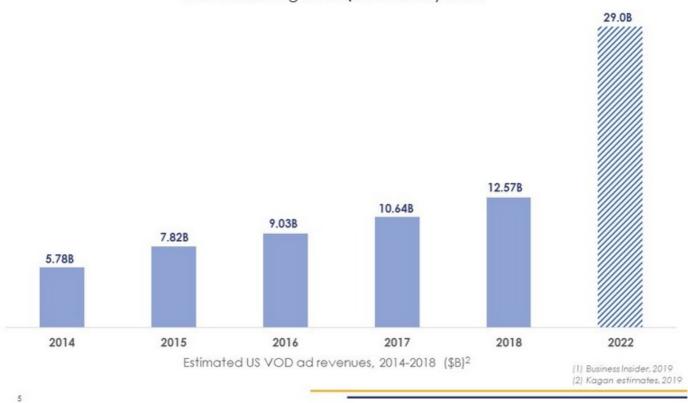


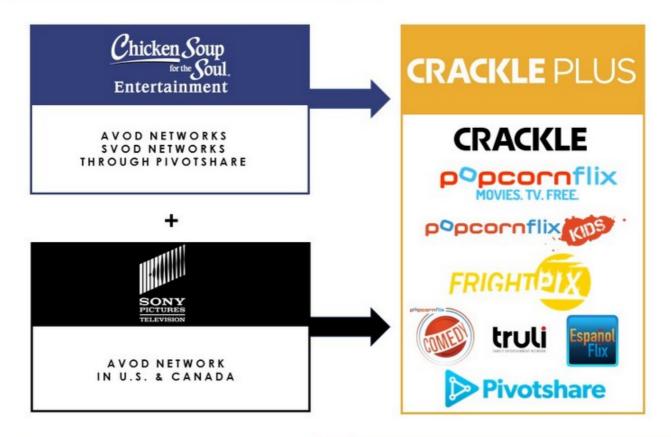




#### RAPID GROWTH IN YEARLY AVOD REVENUES

AVOD revenue has more than doubled since 2014 and is expected to more than double again to \$29 billion by 2022<sup>1</sup>





#### OUR ONLINE VOD BUSINESS - THE ALL NEW CRACKLE PLUS

## Leading free AVOD service in the U.S.

(ad-supported video-on-demand including Crackle and Popcornflix networks)

MONTHY ACTIVE USERS PLUS AD REP NETWORKS

127M+

26M+

7 out of 10
USERS ON CONNECTED TV

1.55B+

PER MONTH

49K+
combined hours of

PROGRAMMING

RISE IN DAILY ACTIVE USERS

35%
RISEIN MONETIZED AD IMPRESSIONS



# Robust content library with over 90 content partnerships

- Access to library assets from Sony Pictures Television, CSS Entertainment's original programs and Screen Media Ventures including original programming through Landmark Studio Group
- Continue profitable content acquisition and production
- Segment and reuse content over several networks

#### Scaled offerings for advertising partners

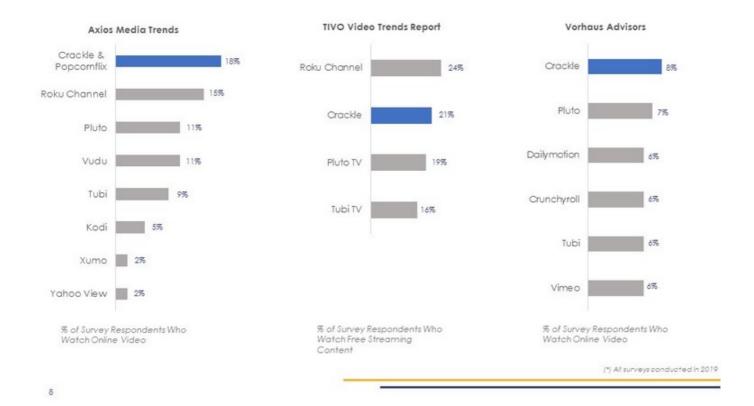
- Scale of billions of ad impressions enables advertisers to reach broad audience
- 7 online networks: Crackle, Popcomflix, Popcomflix Kids, Popcomflix Comedy, Espanolflix, Frightpix and Truli

#### Also targeted SVOD channels

(\*) From Jan '18 to Jan '19 Source for side: Internal Crackle Plus data

#### FREE OR AD-BASED OTT VIDEO SERVICE USE

#### Multiple sources cite Crackle & Popcornflix as the most popular free streaming destinations\*



#### OBTAIN CONTENT COST-EFFECTIVELY THROUGH ACQUISITION







#### ACQUISITIONS & DISTRIBUTION

- Powered by Screen Media
- Distributing television series and films worldwide including AVOD + SVOD
- Monetize content through theatrical, home video, pay-per-view, free, cable and pay television, video-on-demand, and new digital media platforms
- One of the largest independently owned content libraries in the world with rights to more than 1,500 TV series and feature films









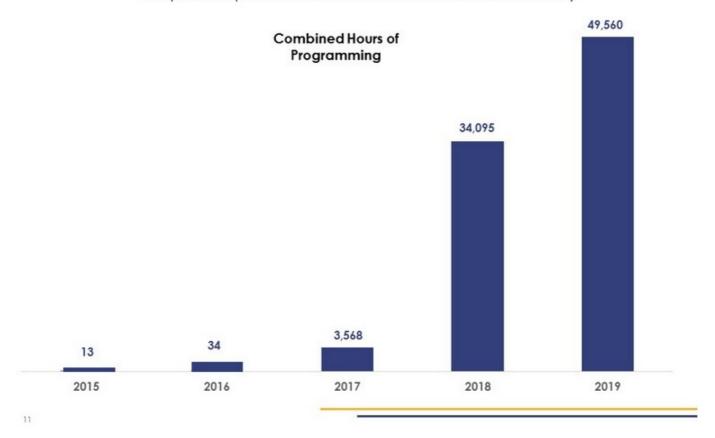




- De-risked model
- Third-party committed funding secured prior to production: tax credits, international co-productions, domestic pre-sales (cable and broadcast), sponsorships, advertising and product integration from corporations and foundations
- · Retain and monetize valuable back-end rights including AVOD and SVOD
- · Series have aired on The CW, A&E, TLC, Discovery Life, Discovery Family, CBS, FYI, and Netflix
- · High quality programming nominated for Emmy, Realscreen, and Cynopsis awards

#### PRODUCTION AND ACQUISITION OF CONTENT

Acquire and produce content to obtain robust content library



#### FINANCIAL SUMMARY: OPERATING RESULTS

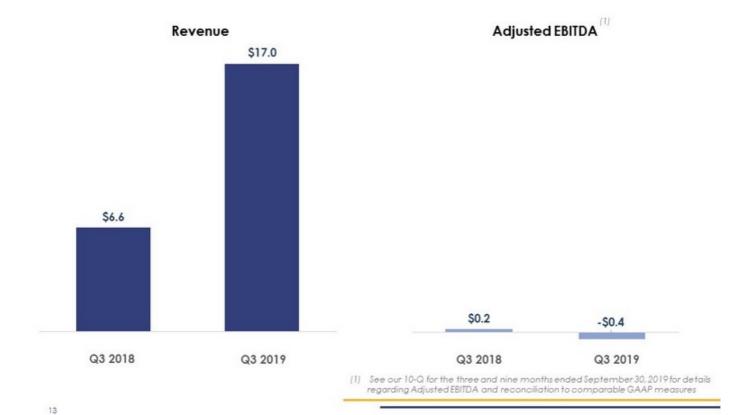
\$ in millions



See Crackle 8-K, as amended on July 30, 2019 for details regarding pro forma revenue, Adjusted EBITDA and reconciliation to comparable GAAP measures

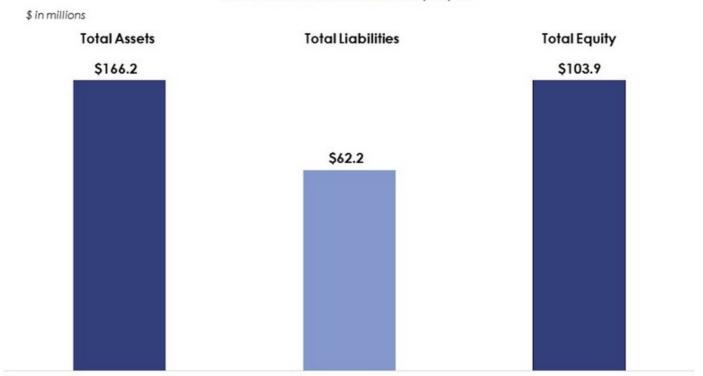
#### FINANCIAL SUMMARY: Q3 2019 RESULTS

\$ in millions



9/30/19

# Solid balance sheet as of 9/30/19 $^{\left( 1\right) }$



9/30/19

9/30/19

[1] See our 10-Q for the three and nine months ended September 30, 2019

#### CONTINUED GROWTH THROUGH ACQUISITIONS OF VOD CHANNELS, CONTENT, **BRANDS AND AUDIENCE**

More cost-effective to buy content, audience and brands than to build

#### TRANSACTIONS TO DATE









#### Near Term Growth Strategy of VOD Business

- · Continued rollup of AVOD networks
- · Focused rollout of SVOD networks using Pivotshare technology

#### A&M

Selectively acquire:

- · Content libraries
- · Digital publishers with related content
- · Stand-alone VOD networks

### EXPERIENCED MANAGEMENT TEAM

William J. Rouhana, Jr.	Chairman and Chief Executive Officer, CSS Entertainment		
	<ul> <li>Leader in the media, entertainment and communications industries for more than 35 years</li> <li>Acquired CSS in 2008 and became CEO</li> <li>Founder and CEO of Winstar Communications, a wireless broadband pioneer with \$1 billion revenue and Winstar New Media 1993-2001</li> <li>Acquired media companies including Virgin Vision, a Virgin Group global film distribution venture</li> <li>As an entertainment and finance lawyer, developed new film financing models for major producer such as Blake Edwards</li> <li>Founder of The Humpty Dumpty Institute, Global Creative Forum and International Film Exchange</li> <li>B.A., Colby College, currently trustee emeritus; J.D., Georgetown Law School</li> </ul>		
Scott W. Seaton	Vice Chairman and Chief Strategy Officer, CSS Entertainment		
	<ul> <li>25 years of media and telecommunications investment banking experience</li> <li>Joined Chicken Soup for the Soul as COO in 2012</li> <li>Managing Director – Credit Suisse First Boston, Bank of America, Oppenheimer &amp; Co.</li> <li>Past Board of Directors – Mediacom Communications Corp.</li> <li>A.B., Stanford University; M.B.A., Harvard University</li> </ul>		
Chris Mitchell	Chief Financial Officer, CSS Entertainment		
	<ul> <li>25 years of management and financing experience</li> <li>Joined Chicken Soup for the Soul in 2013 as EVP of CSS and CEO of Chicken Soup for the Soul Pet Food</li> <li>Founder and CEO of specialized private capital investment firm TMG Partners, 2009-2013</li> <li>While at Bank of America Merrill Lynch for over 15 years as a senior member of the Leveraged Finance team and Principal Capital Group, led or assisted 59 transactions totaling more than \$17 billion, including financings for subscription-based or ad-supported media businesses</li> <li>Studied International Law and Finance at the London School of Economics and Political Science</li> <li>B.S. in Finance and B.S. in Management, Virginia Tech</li> </ul>		
Elana Sofko	Chief Operating Officer, CSS Entertainment		
16	<ul> <li>25 years of experience across multiple media platforms</li> <li>Vice President, Digital Business Development and Operations at World Wrestling Entertainment before joining CSS in 2016</li> <li>Previous experience at ESPN, Nokia, A&amp;E Television Networks, Sirius Satellite Radio and News America Marketing</li> <li>B.A., University of Albany; MBA, University of Connecticut</li> </ul>		

